



2024 Queensland Parliament in Minecraft – Competition Handbook

Overview

This guide is intended to provide Queensland schools, teachers, and students with the information required to participate in the 2024 Queensland Parliament in Minecraft Competition.

Competition entrants will collaborate in small teams to build a Minecraft scale model of the Legislative Assembly Chamber (Green Chamber) at Queensland’s Parliament House, using the Minecraft Education app. The aim is to represent the Green Chamber as accurately as possible, matching the proportions, colours, features, fittings and surfaces of the real Chamber.

The winning submission will provide a valuable addition to Queensland Parliament’s suite of educational resources, allowing students all over the State to learn about the parliament through engaging and innovative activities.

The Competition is designed to promote creativity, problem-solving, and teamwork skills while immersing students in the important work and functions of Queensland’s Parliament.

Eligibility

- Entries are invited from teams of up to five Queensland school students, currently enrolled in Years 4 to 12. A team may include students from multiple Queensland schools. A school may enter more than one team.

Forming a team

- Teams must consist of 2 to 5 students. This size promotes collaboration and facilitates contribution from entrants with a range of skills.
- Up to three finalists will be selected from each of two age categories:
 - **Junior** – students in Year 4 to Year 8
 - **Senior** – students in Year 9 to Year 12
- One overall winning entry will be selected from the finalists.



How to enter

1. Complete the online registration form.
2. Once the Competition opens, a 'Resource Pack' will be provided to each registered school. This will include floor plans and photographs of the Green Chamber to assist with the accuracy of your build.
3. Form your team and begin planning your build.
4. Submit the following before the Competition closes:
 - a. The completed Minecraft build – a scale model of the Legislative Assembly (green) Chamber at Queensland Parliament House – as a .mcworld file
 - b. A narrated screen recording 'walk through' (video file), up to 60 seconds in duration, which showcases all elements and features of the build
 - c. A slide show or PDF which introduces and promotes the team's entry and documents the team's collaborative processes and innovative use of in-game resources
 - d. A completed Competition Submission form
 - e. Photo Consent forms for each teacher and student (see next section).

A link will be emailed to each school's Competition Coordinator for submission (via upload) of all entry files.

The Queensland Parliamentary Service accepts no responsibility for entries that are late, lost, misdirected, or not received by the deadline for any other reason.

Photo consent

- A Photo Consent form will be supplied by the Queensland Parliamentary Service, as part of the Resources and Assets Pack supplied to schools after registration.
- Schools must supply a completed copy of this Photo Consent form for all students and staff whose face appears in materials submitted as part of the school's entry (video, photo slide show, PDF or other multimedia file).
- For students under 18 years, the Photo Consent form must be signed by a parent/guardian.

Competition rules

1. Teams must create their builds within Minecraft Education using only the resources provided in the game.
2. Each team must enter under the age category of its eldest member.
3. Each team may enter only one submission.
4. All team members must be school students currently enrolled in Queensland.
5. A teacher at the school must enter the competition on behalf of the students.



BUILD YOUR PARLIAMENT IN
MINECRAFT



Important dates

Monday 18 March 2024	Team registration opens.
Friday 19 April 2024	Team registration closes. No further registration of teams to enter the Competition will be permitted after this date.
From Monday 15 April 2024	Competition 'Resources Pack' supplied to registered teams, via the email address supplied at registration.
Wednesday 15 May 2024	Entry submissions close. No further entries to the Competition will be accepted after this date.
Wednesday 29 May 2024	Finalists and Winner announced, via the email address supplied at Registration.
Term 3 2024	Prize presentation to winning team.

Prizes

Finalists receive:

- Framed memento for the school
- Certificate and plaque for each team member
- Exclusive 'Queensland Parliament in Minecraft' merchandise for each team member

Overall winner receives:

- A perpetual trophy for the school to keep for 12 months, plus a framed memento to keep permanently, presented by the Speaker of the Queensland Legislative Assembly
- Certificate and plaque for each team member
- Exclusive 'Queensland Parliament in Minecraft' merchandise pack for each student member
- **A choice of either:**
 - a) A guided tour of Queensland's Parliament House for student team members and the supervising school staff member, including refreshments in the Speaker's Dining Room and a photo shoot at Parliament House with our Marketing team;

OR

 - b) A [Youth Parliament](#) for up to 100 students*, including a catered morning tea, hosted by the Speaker of the Legislative Assembly and run by the Parliamentary Education Team, to be held either at your school or at a suitable venue nearby.

The winning school will be announced by the Speaker of the Legislative Assembly in Parliament (on the next sitting day following the announcement of winners) and recorded in the parliament's official Hansard Record of Proceedings.

Prizes are not transferrable and may not be redeemed for cash.



BUILD YOUR PARLIAMENT IN
MINECRAFT



**The [Youth Parliament](#) experience is suitable for students in Year 4 and above. Other schools in the region will be invited if the total number of participating students is fewer than 40.*

Judging Criteria

All submitted entries will be judged against the criteria below by a panel of three members from Parliament's Chamber and Education Services team. Each aspect will be scored out of its maximum possible points to a maximum overall total of 40 points.

The decision of the judging panel is final and no correspondence will be entered into.

The goal of these criteria is not only to assess the builds, but also to encourage valued behaviours – such as creativity, collaboration and problem-solving – among student entrants. The judging criteria should be shared with students at the outset, so that they know what they are working towards.

1. **Creativity** (10 points):
Uniqueness, originality, and innovation in the build. This includes the creative use of Minecraft Education's in-game resources.
2. **Accuracy** (15 points):
The build is to be a scale model of the Green Chamber at Queensland's Parliament House. The model must reproduce the appearance and scale of the room, its furnishings and features as accurately as possible.
3. **Complexity** (10 points):
The level of intricacy and detail in the build. This includes the structural complexity and the degree of detailing inside the Chamber.
4. **Presentation** (5 points):
How well the team showcases their build in the video and accompanying document. This includes clarity of communication and thorough explanation of design choices and features.



BUILD YOUR PARLIAMENT IN
MINECRAFT



	Exceptional	Very Good	Good	Acceptable	Under developed
Creativity	The build is exceptionally innovative and original in every aspect. It exhibits a distinctive approach that separates it from standard Minecraft structures.	The build demonstrates high creativity, with many unique elements and concepts, yet a few aspects could be more distinctive.	The build is generally unique, with several elements standing out as original. However, some areas could use more innovative approaches.	The build includes some unique elements but still borrows heavily from standard Minecraft structures.	The build lacks original elements and heavily relies on commonly seen structures or concepts in Minecraft.
	9 or 10 points	7 or 8 points	5 or 6 points	3 or 4 points	1 or 2 points
Accuracy	The build exemplifies the Parliamentary Chamber in all aspects. Every element of the build aligns with and enhances the model. The connection between the build and the original Chamber is immediate, clear, and consistently applied.	The build strongly represents the Parliamentary Chamber in nearly all elements. The theme is integrated creatively and thoughtfully. There might be one or two minor elements that could better represent the theme.	The build clearly represents the Parliamentary Chamber. Most elements of the build align with the theme. There are a few missed opportunities to further incorporate the theme.	The build somewhat represents the Parliamentary Chamber, but the features might not be clear or consistently represented throughout the entire build. Some elements align with the original, but others do not.	The build has very minimal or no visible connection to the Parliamentary Chamber. It is difficult for a viewer to identify the original room based on the build.
	13 to 15 points	10 to 12 points	7 to 9 points	4 to 6 points	1 to 3 points
Complexity	The build is exceptionally complex, showcasing a high level of detail and intricacy in all elements.	The build is generally intricate, containing a high level of detail in most parts, yet a few areas could be more complex.	The build is somewhat intricate, showcasing several detailed elements. However, some areas lack complexity.	The build contains some details and complex elements but relies heavily on simplistic designs.	The build is simplistic, with little to no detailed elements.
	9 or 10 points	7 or 8 points	5 or 6 points	3 or 4 points	1 or 2 points
Presentation	The team excels in presenting their build, provides clear and insightful explanations of their design choices, and skilfully promotes all elements of the build.	The team presents their build very effectively, communicates their design choices clearly and persuasively showcases	The team presents their build effectively, clearly communicates most of their design choices and showcases the key elements of their build.	The team is somewhat able to communicate their ideas but struggles in explaining certain design choices. Some key elements of the build are not demonstrated.	The team struggles to communicate their ideas, failing to explain their design choices or showcase key elements of the build.
	5 points	4 points	3 points	2 points	1 point



BUILD YOUR PARLIAMENT IN
MINECRAFT



Required Equipment

Software - Minecraft Education

- You will need a copy of [Minecraft Education](#). For more information about licensing, visit Minecraft Education.
- Your school's IT service provider can install the software and ensure the relevant network ports are opened to enable students' participation.

Hardware

- Minecraft Education is currently supported on Chromebook, iPad, Mac, PC, and Mobile. Visit the [Minecraft Education Support website](#) for information on the minimum requirements for each platform.

Network access

- Students will need a local ethernet or wireless internet connection to host and join worlds. Minecraft Education may need to connect to external services to verify the licence.
- Competition teams participating across multiple sites may need additional IT support to enable multiplayer games.
- Visit the Minecraft Education Support Centre for more information on setting up [Multiplayer Games](#).

Game Settings

Students should set up their Minecraft Education world as follows:

- Play > Create New > Settings as below > Play
 - World Name: include school name
 - Game Mode: Creative
 - Difficulty: Peaceful
 - World Type: Flat
- Immersion scale: one block per metre
- Use only the default Minecraft Education Resource Pack, with no mods
- Students entering in the Senior category may create their own resource packs to use in their build. The supervising teacher must sign a declaration that the resource pack has been created by students at the school.

Last of the 'Fine Print' (Other Terms and Conditions)

Improper Conduct

The Queensland Parliamentary Service reserves the right to disqualify any entrants for improper conduct such as:

- infringing a third party's intellectual property rights;
- content that is copied, wholly or partly, or rephrased from another source;
- content that is inappropriate, untruthful or unfit for publication (e.g. includes nudity, obscenity or hate speech); or



BUILD YOUR PARLIAMENT IN
MINECRAFT



- breaching the Competition terms and conditions.

Intellectual Property and Licensing

- All videos and other material submitted as entries to the Competition become the property of the Queensland Parliamentary Service, which may use the material in any medium and in any reasonable manner. Copyright in all submitted material remains the sole property of the Queensland Parliamentary Service.
- Each entrant assigns the Queensland Parliamentary Service all necessary consents to allow the adaption of any part of the entrant's entry materials.

Costs and expenses

- Entrants are responsible for any and all expenses that they incur in entering or winning the Competition.

Privacy

- Personal information is collected by the Queensland Parliamentary Service in a matter that is compliant with the [Queensland Privacy Principles](#).
- Any personal information required for entry into the Competition will only be used for purposes related to the Competition.
- More information about how the Queensland Parliamentary Service upholds its commitment to protecting the privacy of personal information can be found in our [Privacy Policy](#).

Notification of winners

- Winners will be notified via the email address supplied at registration.
- Winners will also be posted on Queensland Parliament's social media feeds and published on the Queensland Parliament website.
- By participating in this Competition you agree that, if selected as a finalist or winner, the Queensland Parliamentary Service is permitted to publish your name, school name and location and all parts of your submission.

Connect with us on Social Media:



Need Further Information?

Please contact the Queensland Parliamentary Education Team if you have any questions or concerns.

Ph: 07 3553 6415

Free Call: 1800 197 809 (from within Qld)

Email: Parliamentary.Education@parliament.qld.gov.au



BUILD YOUR PARLIAMENT IN
MINECRAFT

